

Official Scorer Instructions

1. **Determine** which wrestler is green and red **according to** their **uniforms and shoes**. (Teams with most green or most red should have that color of leg band.)
2. If using the "Table Stand", post the Match Numbers on the stand. If not using Match Numbers, put the weight class on the stand
3. **Circle** either **green** or **red** underneath the wrestler's name and school. Mark the score sheet vertically one box at a time. Draw a line and sub-total the score after each period.
4. **Indicate** which wrestler had the **choice** at the start of the second and third period by writing up, down, neutral, or defer in his column. Indicate starting positions with arrows on the side of the columns.
5. **If** there is **no pin** during the match, **total the final score** and **write** it in the boxes **at the bottom of the column**. When the difference between the match points is 15 or more, notify the official, and stop the match. **Mark TF** on the sheet. Example: **TF 17-2 Do not write time!**
6. **If** there is a **pin**, subtract the time left on the clock from the period time of either one or two minutes, add the time for the previous period/periods, and **write** the **Fall Time** in the appropriate **box** on the score sheet. **Do not total points!**
7. After everything is checked, **circle** the **winning wrestler's name and school**, then **X-out** the **losing wrestler's name and school** at the top of the scoring columns.
8. **Record the time of day** the match ended at the top of the score sheet, and have the official sign the bout sheet at the bottom.
9. **Make notes** on injury time or other problems **in** the **Comments box**. Circle anything that needs to be called to the attention of the meet manager. (Example: Deduct one team point from School A - Unsportsmanlike Conduct.)

If there are any problems during a match, call the meet manager to your scoring table. Thanks!

WRESTLING

SCORERS AND TIMERS INSTRUCTIONS

THE OFFICIAL SCORER shall be seated at the scorer's table and is responsible for: (a) recording points scored by each contestant when signalled by the referee; (b) circling the first point(s) scored in the regulation match; (c) recording the wrestler who makes the choice at the start of the second and third periods and the position of the wrestlers in the advantage position at the start of the second and third periods; (d) constantly checking with the visiting team's scorer; (e) immediately advising the match timekeeper when there is any disagreement regarding the score; (f) advising the scoreboard operator or assistant scorers of the correct score during each match; (g) recording the completion time of matches; and (h) presenting the referee with the scorebook at the end of a dual meet.

THE ASSISTANT SCORERS are responsible for recording points earned by each individual wrestler during the course of the match.

As points are earned in a dual meet, a running team score shall be kept following each individual match.

THE MATCH TIMEKEEPER is responsible for: (a) keeping the overall time of the match; (b) recording the accumulated time-outs for injury; (c) recovery time; (d) bleeding time; (e) notifying the referee of any significant situation when the match is stopped, or for disagreement by official scorer and timekeeper, or when re-requested by a coach to discuss a possible error; (f) assisting, when requested by the referee, in determining whether a situation occurred before or after the termination of a period; and (g) when a visual clock is not available, calling the minutes to referee, contestants and spectators and displaying with visual cards the number of seconds remaining in the last minute of the period at 15-second intervals.

SCORING ABBREVIATIONS

T₂—Takedown
R₂—Reversal
E₁—Escape
N₂—Near fall
N₃—Near fall (5 seconds)
S—Stalling
TV—Technical Violation
P—Illegal Holds or Unnecessary Roughness
C—Caution
C₁—Points Earned After a Caution

W—Warning
UCM—Unsportsmanlike Conduct - Match Point
UCT—Unsportsmanlike Conduct - Team Point
FMC—Flagrant Misconduct
F—1:38 Fall
TF—4:25 Technical Fall
For.—Forfeit
Def.—Default
DQ—Disqualified

MD—Major Decision
Dec.—Decision
↑ —Selects Up
↓ —Selects Down
= —Selects Neutral
OT—Overtime
TB—Tiebreaker
IT—Injury Time
IT (= ↑ ↓)—Choice after 2nd injury time-out
BT—Bleeding Time

PENALTY CHART

Infractions	Rule	Warning	First Penalty	Second Penalty	Third Penalty	Fourth Penalty
Illegal Holds	7-1	No	} 1 Pt.	1 Pt.	2 Pts.	Disqualify
Technical Violations	7-3	No				
Stalling	7-6	Yes				
Unnecessary Roughness	7-4-1	No				
Unsportsmanlike Conduct by Contestants During a Match	7-4-2	No				
Not Reporting to mat Properly Equipped	8-1-1	No				
False Start or Incorrect Starting Position	7-3-1		Following two cautions there is a 1 point penalty for each infraction.			
Misconduct of Coaches (during the match)	8-6-6 7-5-4 8-1-5	Yes	Deduct 1 Team Point	Remove of head coach from premises immediately on second penalty and deduct 1 team point. Removal is for the remainder of the day.		
Unsportsmanlike Conduct - Contestants (not during the match), Coaches and Other Team Personnel	7-4-2 7-5-3 8-1-4	No	Deduct 1 Team Point	Remove from premises immediately on second penalty and deduct 1 team point. Removal is for the remainder of the event or tournament.		
Flagrant Misconduct - Contestants	7-4-3 8-1-6	No	Disqualify on first offense, deduct 2 team points and remove from premises immediately for the duration of the event. Contestant is eliminated from further competition for the remainder of a dual meet, multiple school event or tournament and no team points can be earned.			
Flagrant Misconduct - Coaches and Other Team Personnel	7-5-5 8-1-8	No	Remove from premises immediately on first offense and deduct 2 team points. Removal is for the dual meet, remainder of a multiple school event or tournament.			
Greasy Substance on Body or Uniform, Improper Grooming, Objectionable Pads and Braces, Illegal Equipment or Uniform	7-3-7 8-1-1		Any contestant reporting to the mat in violation of this article shall be disqualified if not removed or corrected within the 15-minute injury time.			

Summary of Technical Violations

Assuming Incorrect Starting Position and False Start (7-3-1)

Going out of Wrestling Area (7-3-2)

Slipping Clothing, Etc. (7-3-3)

Interlocking Hands (7-3-4)

Leaving Mat Without Permission (7-3-5)

Figure 4 Head Scissor From Neutral (7-3-6)

Note 1—Disqualification due to technical violation, illegal hold, stalling, unsportsmanlike conduct during a match or unnecessary roughness does not eliminate a contestant from further competition in tournaments. Disqualification for unsportsmanlike conduct not during the match eliminates a contestant or coach for the remainder of the day. Disqualification for flagrant misconduct will disqualify any individual for the remainder of a multiple school event or tournament. They are removed for the duration of the event.

Note 2—Points for unnecessary roughness, grasping clothing or locking hands are awarded in addition to points earned.

EXAMPLE OF INFRACTIONS—Wrestler A in the first period locks his hands — penalty, 1 point. Shortly thereafter he is called for a false start and is cautioned. In the second period, he applies an illegal hold and is penalized one point. He is then called for stalling, and given a warning in the third period, he is called for an incorrect starting position and is again cautioned. He is later called for stalling and is penalized two points. Later in the period, he is called for a false start and is penalized one point. Later in the period, he locks his hands and is disqualified.

1 2 3 4 5 6

Time Match Ended: 11:04

Jason Klohe Reading	Ryan Lavielle Cin. Hills Christian
Green or Red	Green or Red

140-1 1 of 2	147
FIRST ROUND	

	T2		
	N3		
7	N2		0
	T2		↑↑
		E1	
11	T2		1
↑↑	T2		
	N3		
	TF		
Sample			
Overtime			
	G or R	G or R	
Overtime Score			

Comments:

Deduct 1 team pt.
Red - Throwing Head Gear

***Don't write time, if TF!**

	Final Score	Fall Time	Official's Signature
TF	16 1	*	: GLB