

Attention: Boys Golf Coach

Welcome to the 2012 GMC Boys Golf Tournament to be played at Weatherwax Golf Course on the Woodside and Highlands courses on **Wednesday, Sept. 19 at 8:30 AM and Friday, Sept. 21 at 9:00 AM. (No play or practice is permitted on the two courses between rounds!)** The Girls GMC Finals will also be on Friday! The cost is \$180 per team. (\$15 per player includes range balls.) Please send or bring check payable to Weatherwax Golf Course the first day.

First day foursomes will play in order from #1 to #6! Five teams will be assigned to each course based on team rank as determined by a vote of coaches. (See 3-f below) Second day groups will be based on first day team scores with playing order from #6 to #1!

1. Submit the **Online Entry Form** posted at www.baumspage.com before **7:00 PM on Tuesday, September 18th!**
2. **You will need an account to submit data using Baum's Page Online Entry System!**
 - a) User accounts/passwords from last year were retained. Associations with sports were cleared.
3. Click the **Online Entry** link at the www.baumspage.com.
 - a) Window opens: **8:00 AM, Sept. 9th and closes precisely at 8:00 PM on Sept. 18th!**
 - b) Click on **Login** if you already have an account or **Apply** to create a new account!
 - c) Use • **Coaches** • | **Select Teams** to select your **School** and **Sport**.
 - d) Use • **Coaches** • | **Golf** | **Modify Athletes** to enter alphabetic roster.
 - e) Use • **Coaches** • | **Golf** | **Submit Rosters** to enter tournament.
 - i) **Please submit your golfers in playing order!**
 - f) The **Submit Vote** link can be accessed from the **Submit Rosters** form.
 - i) The voting window will open at 8:00 AM, Sept. 13th and **close precisely at 5:00 PM on Sunday, September 16th!**
 - ii) **The tally will be used to determine first day tee groups.**
 - g) Use the **Contact Us** link on Baumspage if there are problems.
4. Tee assignments will be posted by 8:00 PM on Sunday, September 16th!

Wednesday, September 19th: Weatherwax will have someone at the range by 7:30 AM to provide range balls. When teams arrive the golfers can report directly to the range. Coaches should check-in at the clubhouse to pickup packets and correct names or playing order. Carts will be available for coaches.

Players will be asked to report to their assigned tee about 10 minutes before their tee time. Play will continue at the turn with no break except for posting 9-hole scores. Scores posted will be unofficial until the scorecard is signed after play is complete. After completing 18 holes, scorecards should be checked and verified before signing, then turned in at the computer.

Awards: The Conference Team Championship will be based on the two-day, 36-hole total. The All-Conference Team is based upon finish in the tournament. First Place - Golfer of the Year and First Team. In the event of a tie, co-Golfer of the Year will be awarded. Second through Twelfth Top Scores - First Team Selection

In the event of a tie for twelfth spot, the tie will remain and the number recognized on 2nd team will be reduced. Thirteenth through Twenty-Fourth Top Scores - Second Team Selection. In the event of a tie for the last second team spot, all scores that tie for that spot will receive second team recognition.

Results: Results will be posted on the web at www.baumspage.com/golf/gmc

Questions: Please contact Gary Baumgartner

Home: 513-424-6201

Cell: 513-594-6154

Looking forward to seeing you on the 19th.

E-mail: gb@baumspage.com

Sincerely,



Gary Baumgartner

Coaches Instructions

1. Fill out or verify scorecards for your team and check names in computer.
2. **Write your golfer's name on the scorecard and instruct players to write legibly!**
3. Explain rules and procedures for tournament.
4. Have all golfers ready when called.
5. Coaches will be asked to help out as starters before the round and as marshals during the round. **Do not make rulings -- may indicate options!**
6. **Caution: Only the one designated coach may talk to golfers during the round.** Only between green and next tee as long as play is not delayed.
7. Help check scorecards at the completion of the round.
8. Final results will also be posted at www.baumspage.com/golf/gmc. No mailing will be done!

Starter Instructions for GMC Boys Golf

1. Get foursome together on tee.
2. Go over rules for tournament.
 - a. Play the **Blue tees**. Yardage indicated on the scorecards may not be accurate so check markers on the tees. They are accurate to middle of green.
 - b. USGA rules everywhere--May not tap down spike marks.
 - c. Observe proper etiquette and conduct!
 - d. **Cell phones may not be used during the round and must be turned-off!**
 - e. Repair ball marks on the green and divots throughout the course. Leave the course in "as good, if not better condition than when you found it!"
 - f. Cover local rules below.
 - g. Play provisional--if ball may be lost. Announce "This is a provisional."
 - h. **If there is any doubt as to proper procedure or rule**, announce your intentions to play a second ball and which ball will score if the rules permit, putt both balls out, and record both scores! The competitor **MUST** report the facts to the Committee and get a ruling before signing the scorecard!
 - i. Go over scorecard--hole by hole at the end of the round and settle any doubtful points with the committee before signing it. Must have two signatures.
3. Pass scorecards to the right, identify ball being used, and determine hitting order.
4. Mark first score on correct nine on scorecard.
5. Keep up with group ahead.
6. When finished with #9, post score and move directly to #1 of the other course.
7. Good luck!

Weatherwax Golf Course (Local Rules)

1. **The flowerbeds, white marked areas, and over-turned turf (caused by skunks) are to be played as ground under repair.** Determine the nearest point of relief not nearer the hole, and drop within 1 club-length of that spot with no penalty.
2. **The woods are not lateral hazards.** If ball is found and identified in the woods, the only options for a player are: a. Play it as it lies with no penalty, b. Drop within 2 club-lengths of ball with 1 stroke penalty, c. With 1 stroke penalty, go back on a **direct line of flight to the flag** keeping the spot where the ball was found between the flag and the place where the ball is dropped, or d. Replay from the previous spot with 1 stroke penalty.