

Boys D1 Sectional Rules Sheet

- Play U.S.G.A. Rules. Play the ball as it lies. All OHSAA rules and guidelines are in effect.
- All play is from the BLACK tees. Maximum score of **12** on any hole.
- White lines define out of bounds on holes 4,5,12,13,18. **During the play of #4, right of the cart path running from #3 green to #3 tee box, defined by a white line, is out of bounds.**
- Red lines define red penalty areas. This includes all 4 lakes and the right side of #1, the left side of #8,10,11, behind the green of #15, and the right side of #16,17.
- All wildlife areas are marked as red penalty areas. There are red lines around these areas.
- All high grass mound areas are in play – If it is not marked, it is in play.
- The lake on #7 is a red penalty area – There is a drop area just short of the fairway that the players MAY use as one of their options if they hit into the penalty area.
- There is a Ground Under Repair drop zone on #8 between the fairway and the cart path about 50 yards from the green. This is to be used if a player's ball is between the cart path and the red penalty area on the right side of the hole between the last pine tree and #9 tee.
- Any fresh dirt areas attached to the cart paths are GUR if not marked.
- If a player has a rules question during the round and a rules official isn't nearby, they should play two balls and ask the rules committee PRIOR to signing their scorecard at the end of the round.
- At the completion of the last hole, players must immediately proceed to the scorer's table to go over their scores with their playing partners. Each card must have the player's signature as well as the scorer's signature. The player is responsible for the accuracy of the hole by hole scores on his card.