



Miami Whitewater Forest Golf Course

Rules of Play

- All USGA, OHSAA, and SWDAB Rules and Regulations will be in effect for the Sectional Tournament!
- Please Note OHSAA Rule: A golfer may pick up their ball at any point during the round, but will be disqualified as soon as they choose to do so. However, he/she should continue to play with his/her group to finish the round. From the point of pick up, each hole thereafter should be marked on the scorecard as “N/A”.
- All play will be from the **green** tees.
- If there is any doubt as to proper procedure or rule, announce your intentions to play a second ball, and which ball should be scored if the rules permit. Putt both balls out and record both scores. **You must get a ruling before signing your scorecard!**
- Pace of Play is 15 minutes per hole or 4 ½ hours for 18 holes, please keep up with the group in front of you.

Local Rules

- The embedded ball rule is in effect through the green.
- A ball striking the power line **MUST** be replayed.
- ~~Water Hazards~~ Yellow Penalty Areas are defined by Yellow stakes or lines.
- ~~Lateral Water Hazards~~ Red Penalty Areas are defined by Red stakes or lines – the entire left side of hole #11 is to be played as a ~~lateral hazard~~ Red Penalty Area as marked up to Mt. Hope Rd. New in 2019, the left side of #1 is a Red Penalty Area as marked.
- Ground Under Repair – defined by white lines.
- The Blue Bird boxes and posts on the edges of the fairway are immovable obstructions (free relief only if it interferes with stance or intended swing).
- Out of Bounds – On or over Mt. Hope Rd., the riding cart lot and both parking lots are to be played as out of bounds.
- Practice Bunker on Driving Range – to be played as ground under repair
- **Severe Weather Warning** – signaled by one long blast of siren, Players will have the option of finishing the hole if they are on hole #9 or #18 otherwise all players are to stop immediately. Players ***should not*** start until the all clear sounds (signaled by 3 short blast of siren).