

# 10<sup>th</sup> Annual Robin Drumm Classic

**Where:** Heath High School  
300 Licking View Dr.  
Heath, Ohio 43056

**When:** Saturday, January 21st

**Weigh-ins:** 8:00-8:45

We will run four mats, starting at 10:00 with as few breaks as possible. We will be keeping team scores, so please indicate your scores and non-scorers in the correct order. We will award two team places and the top 4 wrestlers in each weight class. **I will make every attempt to get all extra wrestlers in.** We will run two 5-man pools with a championship cross over. We will adjust pools according to the final number of wrestlers.

You will need to log into Baum's page to enter your Roster by Friday. Information will be sent out as to how to do this if you are not familiar. Seeding will be based on State Placer, District Placer, and then current record. You will have a chance to argue in the case of head to head matches from this year.

**Schools:** Heath, Ridgewood, Licking Valley, Highland, Waterford, Danville, Newcomerstown, Linden McKinley, Lakewood, East Knox, Groveport, Philo.

**Concessions:** We will have concessions open all day as well as a hospitality room for coaches. Please no crook pots.

**Directions:** From 70 take 79 North into Heath, (look for the Green Heath High School Signs) turn right at the Duke station (Dorsey Mill Rd), turn left on S. 30<sup>th</sup> St. and then right on Licking view Drive which turns right again at the tracks.

From 16 take the 79 South Heath Exit. With the new Median, it is best to turn left between Lowes and Olive Garden. Follow to the stop sign, turn left again and then the next left is Licking View drive follow this to the next intersections where Licking View turns right. Turn right and the school will be on your left.

## **Seeding/Rosters:**

**Please use the Online Roster Form at [www.baumspage.com](http://www.baumspage.com) to submit your Roster and Seed Nomination data before 8:00 PM on Friday, January 20.** The **Online Entry Process** is the same as last year. All accounts from last year were retained, but the associations with schools and teams were cleared. Login using the e-mail address and password from last year. New users will need to apply for an account for the current school year!

- After creating your account you will be able to edit and re-submit entries anytime prior to the deadline!
- See web page instructions on the next page.

- If you need step-by-step instructions, click the **Help** link on the **Login Page** and print the **Online Entry Instructions for Wrestling**.
- To avoid problems, please **create your account early and submit** an “intended” roster.
- You can return **anytime prior to 8:00 PM Friday** to make changes and re-submit!
- With the revised online system, the **entry window closes precisely at the posted deadline!**

Barring unforeseen difficulties, the Seed Nominations, Entry Grid, and potential JVs that will be allowed to fill open weights will be posted by 9:00 PM on the 20th. **Only JVs submitted online will be allowed to weigh-in and be considered to fill open weights on Saturday.** Weights will be filled on a rotating basis on during the seed meeting if there are openings. Please use refresh to view the latest data posted and e-mail corrections to [rgmorgan@laca.org](mailto:rgmorgan@laca.org) Final changes must be made when you check-in Saturday.

**Please note: Weigh-ins begin at 8:00 AM and end with the last school!** Wrestlers will get two tries on the first scale and one try on the other scale immediately!

Questions: Contact coach Morgan  
 Cell# 740-398-2859  
 E-mail [rgmorgan@laca.org](mailto:rgmorgan@laca.org)

**Additional comments and Notes:**

1. We are scoring the five round robin rounds using dual meet scoring with the range of points from 3 to 6 and a bye will receive 6 points.
2. Please check [www.baumspage.com](http://www.baumspage.com) for the seed list, open weights, and potential extra wrestlers that may be assigned to open weights. **No JVs will be assigned until Saturday morning!**
  - JVs submitted online will weigh-in with the Varsity and be assigned during the seed meeting if there are openings in the weight class!

## **Rules and Scoring**

1. Time for matches will be 2-2-2 except Consolation matches (3rd-6th) will be 1-2-2.
2. Scoring for the five rounds of the Round Robin will be dual meet scoring: 3, 4, 5, and 6.
  - Byes will be awarded 3 points.
3. Pairings for final matches will be based on the criterion listed below.
4. Places and points will be scored for 1st-6th.
  - Place points will be awarded to the finalists after all rounds of the round robin are completed.
  - Wrestlers competing for 1st will receive 12 place points. Likewise, those competing for 3rd will receive 7, contestants for 5th will receive 3.
  - After the final match, the additional place points will be included in accordance with tournament scoring.

- First Place (4, 5, 5.5, 6)
- Third Place (2, 3, 3.5, 4)
- Fifth Place (2, 3, 3.5, 4)

## **Tie-Breaker Criterion**

Note: The following criterion is based on suggestions from coaches and adapted from the National Federation Wrestling Rules Suggested Tie-Breaker for advancement of teams in dual meet tournaments or to eliminate a tie score in a dual meet competition.

Each wrestler will wrestle everyone in his pool. After the final round of the round robin, the following criterion will be use to determine placement of wrestlers into the finals.

1. The wrestler who won the greater number of matches.
2. The wrestler who won the head-to-head match.
3. The wrestler who has been penalized the least number of team points for flagrant or unsportsmanlike conduct.
4. The wrestler who accumulated the greater number of team points for all matches
5. The wrestler who accumulated the greater number of team points for all for falls, defaults, forfeits, or disqualifications.
6. The wrestler who accumulated the greater number of team points for technical falls.
7. The wrestler who accumulated the greater number of team points for major decisions.
8. The wrestler who accumulated the greater number of points for decisions.
9. The wrestler who accumulated the greater number of pins in the least time.
10. The wrestler who accumulated the quickest pin.
11. The wrestler who accumulated the greatest total point differential for decisions.
12. If none of the above resolves the tie, a flip of a coin will be used.