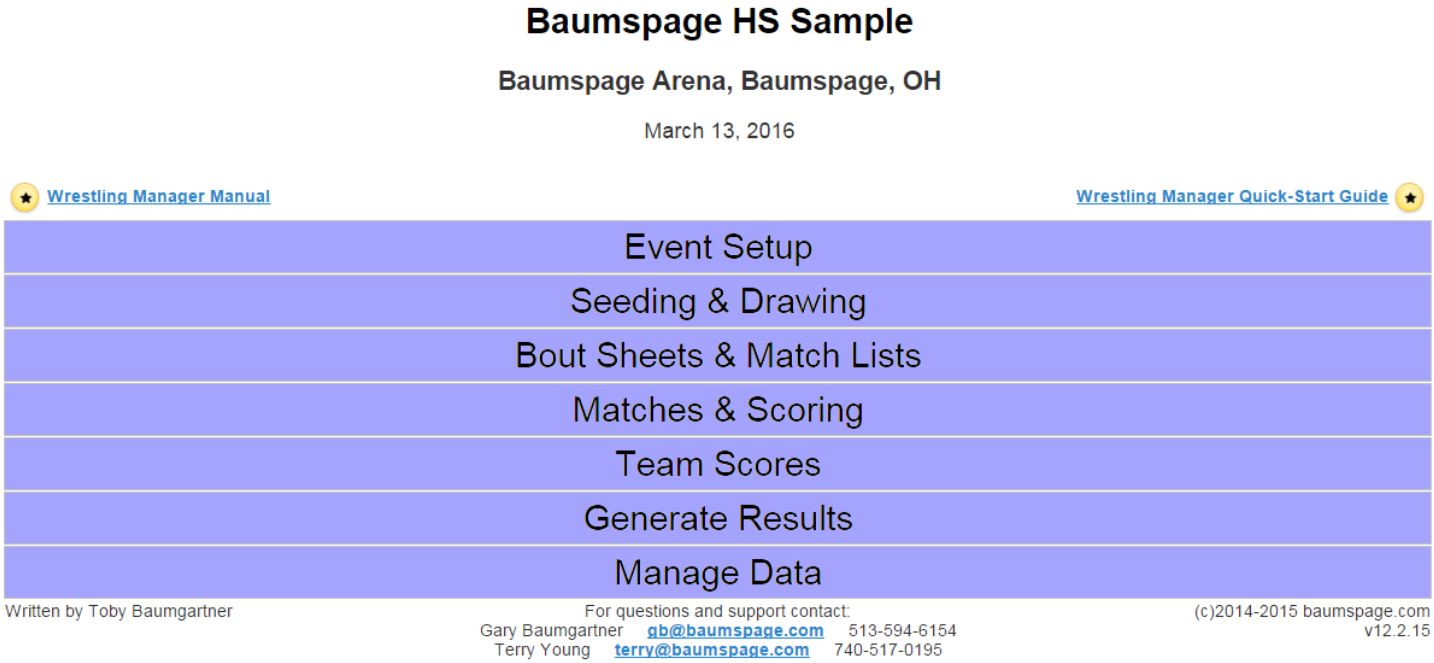
Baumspage Mobile Wrestling Manager Application

Bracket Tournament Manual

November 20, 2022



This application is designed as a mobile application that will run in most of the web browsers currently available. The application runs equally well on **PCs** in the **Windows environment** and on the **Macs**. At the present time, only **Google Chrome** has been **fully tested** and **will be supported**! If you don't have **Google Chrome** installed, download and install it from the **Google** website: **https://www.google.com/chrome/**.

An **internet connection is required to download data prior to the start** of the tournament and **to upload results after the tournament**. If an internet connection is available during the tournament and the user is logged in to their account on **www.baumspage.com**, the application will automatically sync with the file server and upload backups to the server every five minutes. **Brackets** and **Result**s can be posted with one click of the **Post ALL to Baumspage Button**.

At the conclusion of the tournament after all results as verified, one click of the **Post Final Results to Baumspage** will upload all the data files. This will include **Completed Brackets**, **Complete Individual Results, Team Scores**, **AP Style Results** (for the newspapers), a **Complete Backup** of the tournament data, and if the tournament is a qualifier for the district or state an **Advancer File of Qualifiers**.

If an **internet connection is not available** during the tournament, the **application will run** in the **browser's cache**. Make regular backups, copy data to a USB external drive, and post results from a different computer. When you connect after the tournament, log in and use the **Post Final Results to Baumspage** option.

Summary of Using This Application:

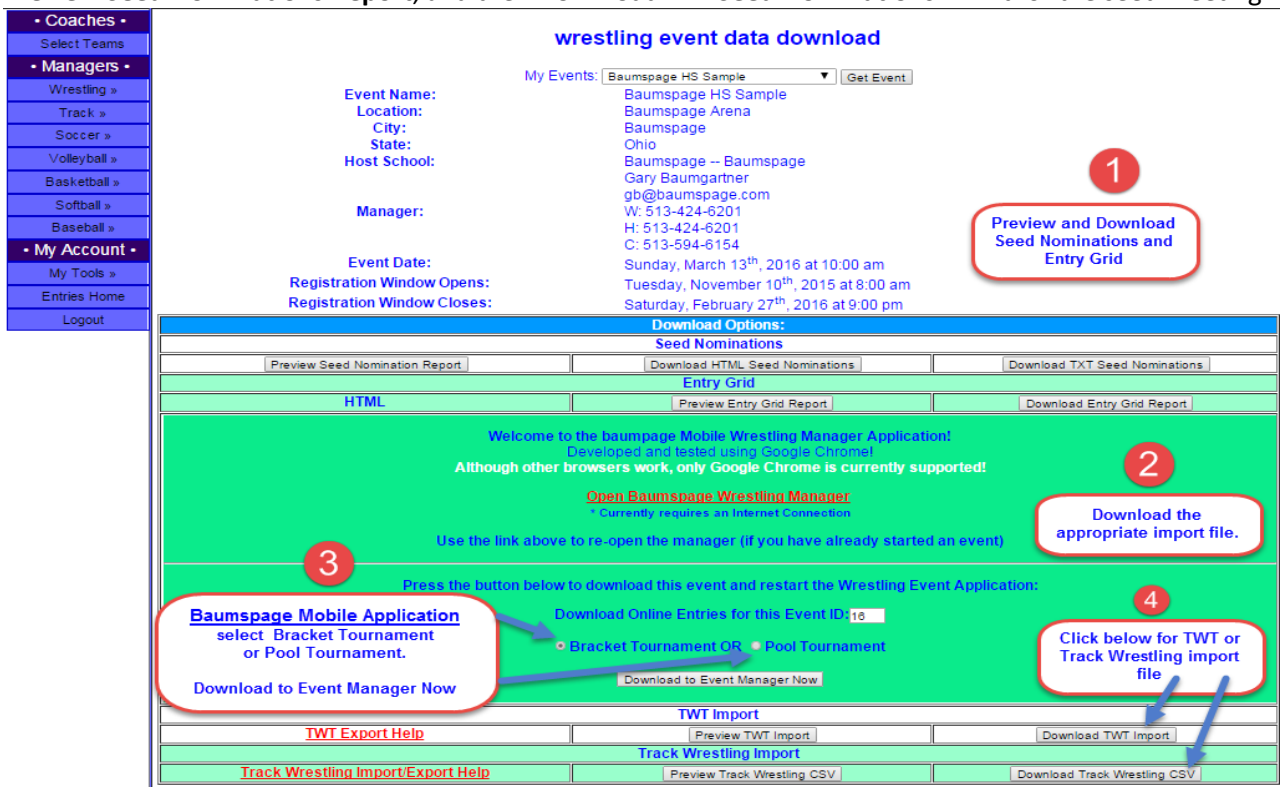
- Please download and use **Google Chrome** to run this application.
- Although most features work in Internet Explorer, Mozilla Firefox, and Safari, at this time **only Google Chrome has been fully tested and will be supported**!
- You may use **Google Chrome** on either a PC using **Windows** or a **Mac**.
- You must enable pop-ups to print brackets! If warned about a pop-up blocker, select the radio button for **enable pop-ups on www.baumspage.com**.
- You only need internet access to download the data and post results. During the tournament the application will use your browser's cache.
- Add a bookmark to the following link: **www.baumspage.com/wr/mobmgr/mobmgr.htm.**
- There are seven modules in the program. **One click expands** and **one-click condenses** each module.
- Press the Information keys for additional help. *See **Page 8** for details.

The basic steps to manage a tournament are as follows:

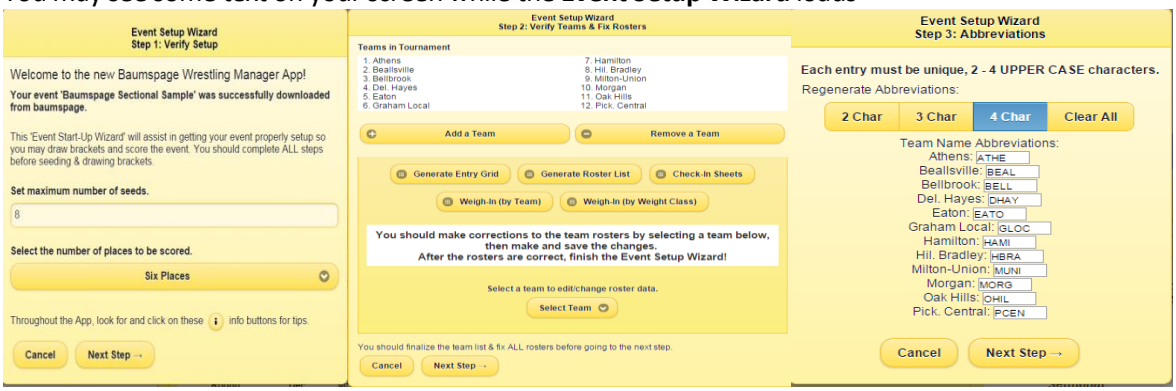
- Download the Online Entry data for your event.
- Verify the Event Settings.
- Print entry grid, rosters, check-in, and/or weigh-in sheets as needed.
- Seed and Draw Brackets.
- Print Bout/Match Sheets.
- Start the Tournament.
- Enter the match results as the tournament progresses.
- Printout & display Brackets & Results pages (and more bout sheets for each next round).
- Upload the final tournament Results and Brackets to be posted on baumspage.com.

Getting Started:

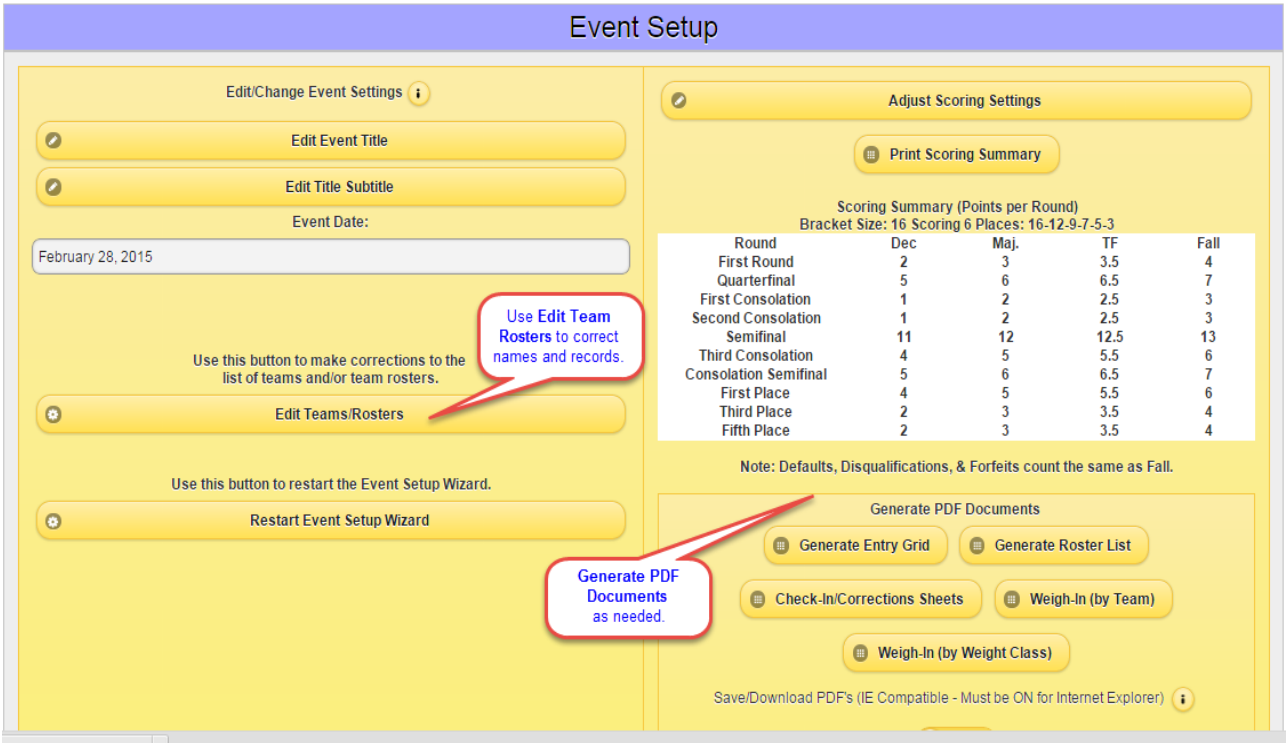
1. You must be a registered baumspage event manager (or delegate) with permission to use this application.
2. To get started, login to your account on www.baumspage.com and use **Managers | Wrestling | Data Downloads |** select your event |click **Get Event**
3. **Preview Seed Nominations Report**, and then **Download TXT Seed Nominations**. Print for the seed meeting.



4. From your Baumspage wrestling event page select the click the '**Download to Event Manager**' button. Click '**OK**' on the **WARNING!!!!**……
   a. Your event data will be downloaded and the **Mobile Manager Application** will load automatically.
   b. You may see some text on your screen while the **Event Setup Wizard** loads

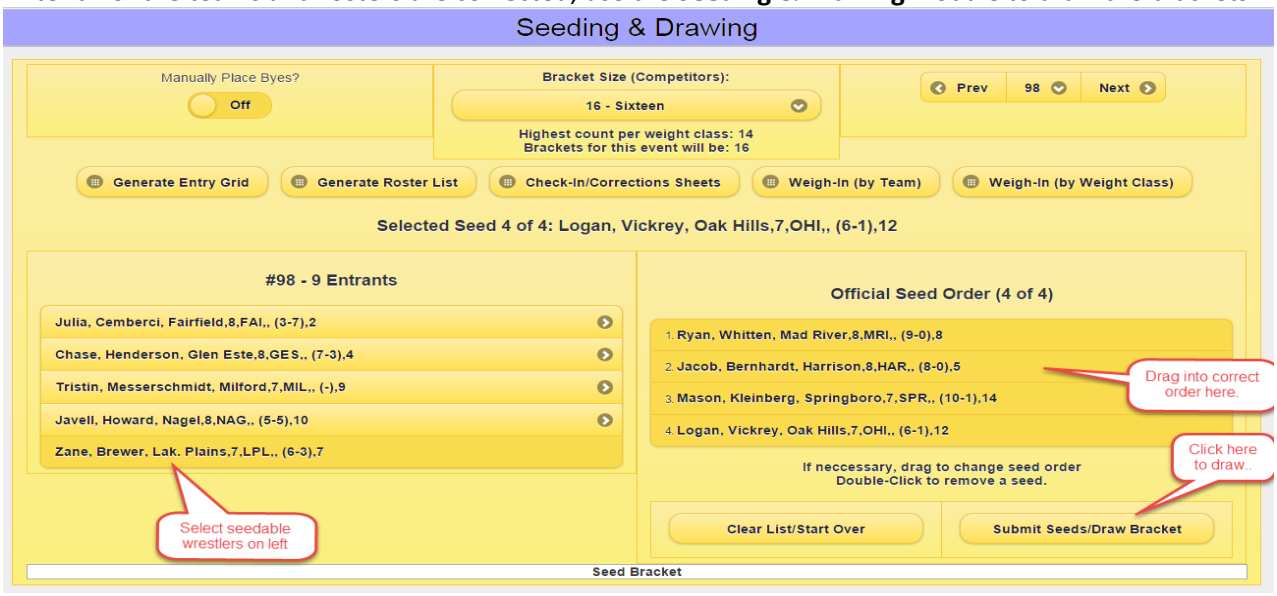


   c. Set the **Maximum Number of Seeds** and **Number of Places Scored** | click **Next Step ->**
   d. Review the team list and print whatever else is needed | click **Next Step ->**
   e. Change the abbreviations as desired. Make sure they are all distinct. | click **Next Step ->**
   f. If your tournament is allowing extra wrestlers to fill the brackets. Click the **Yes, Generate/Save Extra Teams.**
5. Use **Edit Teams/Rosters** on the **Event Setup** module and print documents as needed.



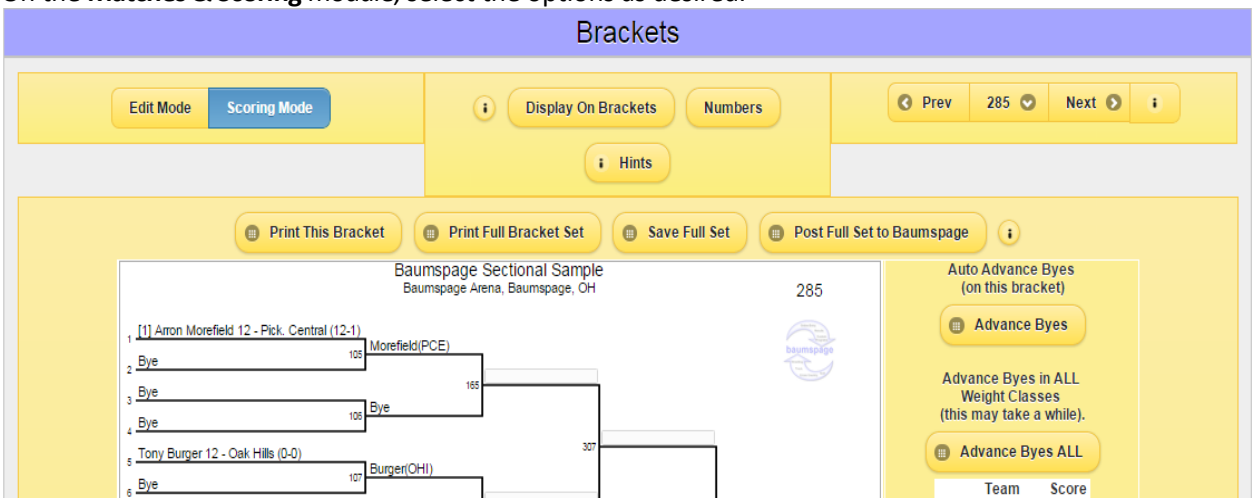
   a. Print the **Entry Grid** and **Roster List** if desired.
   b. Print **Weigh-in (by Teams)** or **Weigh-in (by Weight Class)** depending on need.
   c. If weighing-in by weight class, print the **Check-in Corrections Sheets** and use them for check-in.
6. Use **Event Setup | Edit Teams/Rosters** to correct names and weight classes.
   a. Select the team and make corrections as needed.
   b. If there are extra wrestlers permitted in the tournament, they will be listed with their team on the check-in or weigh-in sheets, but on their assigned extra team (**X1**, **X2**, **X3**, etc.) for editing purposes.
   c. Select the team in the dropdown and edit as needed. Click **Clear** to remove the wrestler from the tournament and **Save Roster Changes**. Repeat for other teams. Click Done when finished with all teams.

7. After all of the teams and rosters are corrected, use the **Seeding & Drawing** module to draw the brackets.



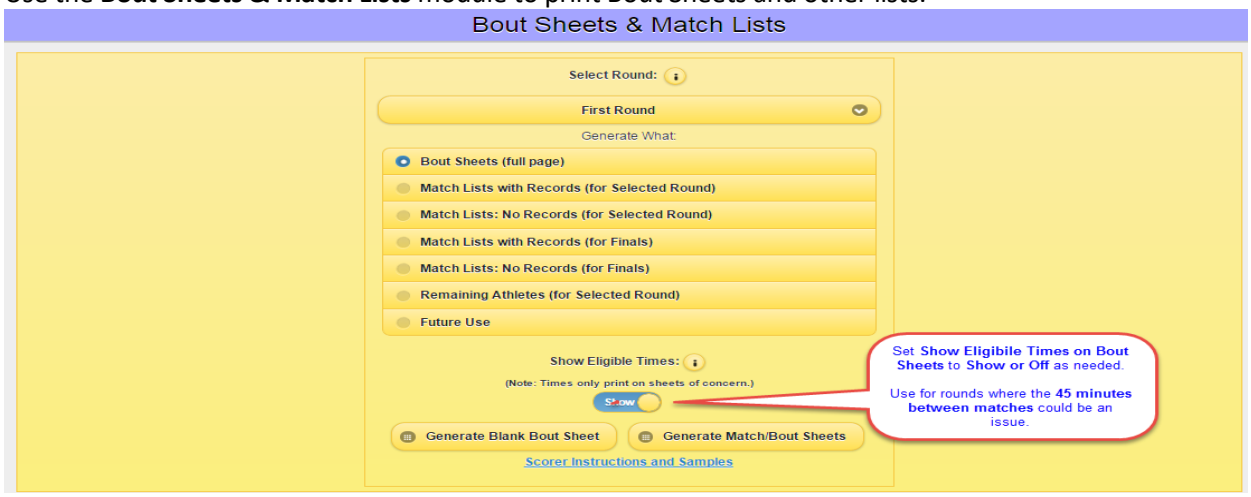
   a. **Click to select** the wrestlers to be seeded on the left | **Drag** them into the correct order on the right | click **Submit Seeds and Draw** | review the draw and click **OK/Save** | **Repeat** for all weight classes.
      i. If there are extra wrestlers in the weight class, you may need to **Swap Two Lines** to separate them their teammates or balance the pools. Extras should be distributed similar to byes.
      ii. Click **Swap Two Wrestlers**, then the line of the first one, and finally the line of the second one.
      iii. When finished click **End Swapping** and **OK /Save**. Repeat for all weight classes.
   b. The **Modified Random Draw** will be used for **1-Day Tournaments with 10 wrestlers in the weight class**! ***See Modified Random** explanation on Page 8.
   c. When you finish the drawing, the **Matches & Scoring m**odule will load automatically

8. On the **Matches & Scoring** module, select the options as desired.



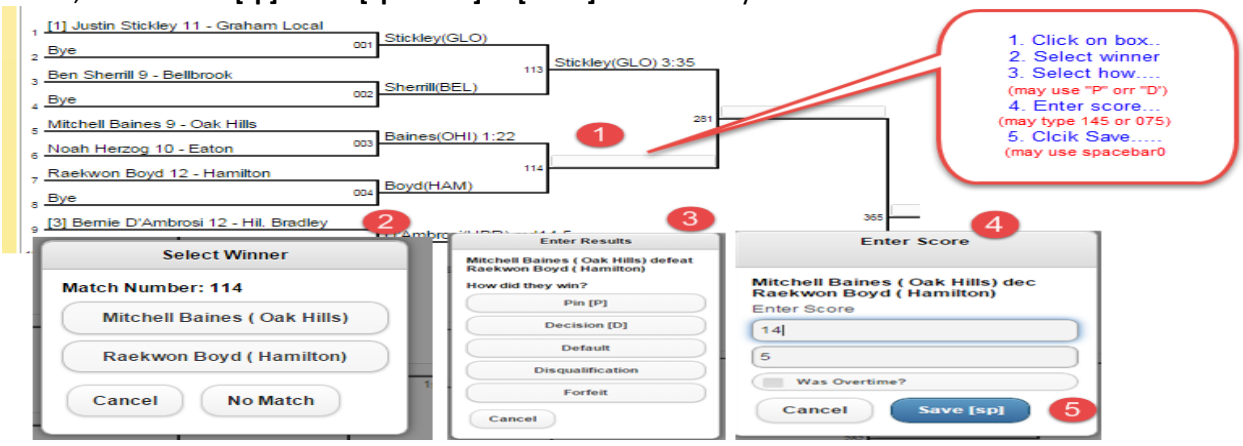
   a. Use **Advance Byes** or **Advance All Byes** if you want to advance the byes and are printing after weigh-ins.
   b. Use **Print This Bracket** or **Print Full Bracket Set** as desired.
   c. Use **Save Full Set to** generate HTML brackets and **Post Full Set to Baumspage** to post them directly to the server. ***You must have a live connection and be logged in to your baumspage account!**
   d. Click **Display on Brackets** to select options for the **First Round Matches** and **All Other matches**.

9. Use the **Bout Sheets & Match Lists** module to print Bout Sheets and other lists.



   a. Note: All bout sheets with wrestlers listed will be generated whenever **Bout Sheets** are generated. After they are displayed, right click and select pages that you need to print.
   b. If printing before the round is completed, select **page 1-{whatever} *Ex: 1-32**}. When the rest of the round is ready, select **{whatever+1} - *Ex: 33-.** In Chrome, **use [Control] – F** to search for the weight class.
   c. If **Show** is on, times will only be displayed if the Bout Sheets are printed with 45 minutes of the eligible time. *See info on Page 8.
   d. Use the **Match Lists** to generate lists for the announcer or bout board staff. *See info on Page 8.
   e. Use **Remaining Athletes (for selected round)** to generate a checklist for verifying 2nd-day weigh-ins.

10. To enter results, use the **Matches & Scoring module**. The mode must be set to **Scoring Mode**.
   a. Click on the box and select the winner. *See **Result Shortcuts/Hot Keys** info on Page 8
   b. Select win type by clicking on the appropriate type. For a pin use **"P"** or a decision use **"D"** as a hotkey.
   c. Enter the score or pin time.
      1) For pin times, you can enter **3 digits with no colon** as a separator. ***Ex: 316** will be saved as **3:16**
      2) For decisions, you can enter **3 or 4 digits** as the first score. The computer will separate as entered with the **first two digits** for the first score and either the **next one or two digits** for the second score.
      Examples: 146 will be saved as **14-6**, **2112** will be saved as **21-12**, and **075** will be saved as **7-5.**
      3) For **Overtime** click on the check box and select type**.**
   d. To save, click on **Save [sp]** or use **[Spacebar]** or **[Enter]** as the hotkey

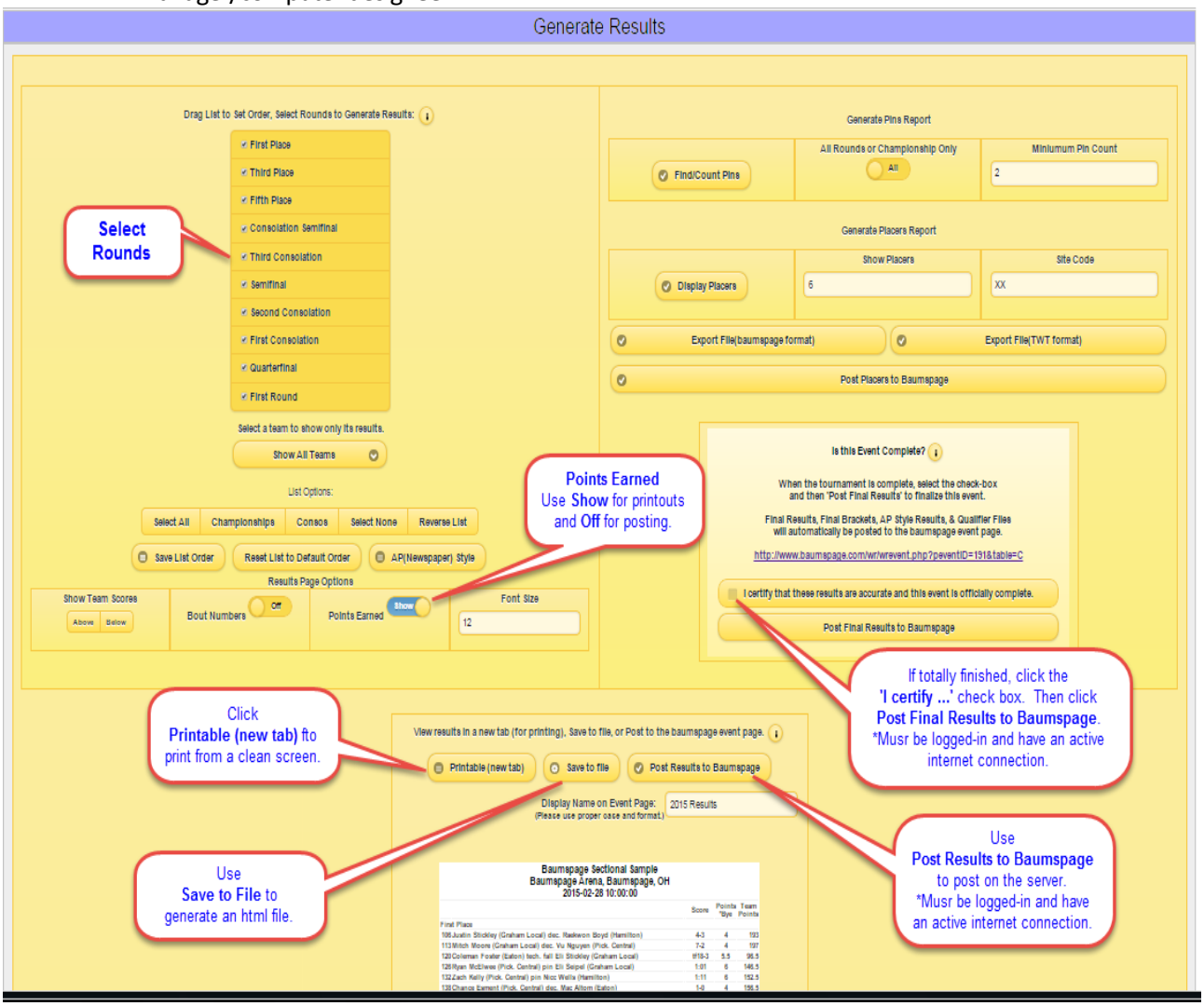


   e. Correct results errors by re-entering results.
   f. To correct names or other errors on bracket, change the bracket mode to **Edit Mode** and click on the name/record to be changed and make the correction. It will need to be corrected every place it appears on the bracket.

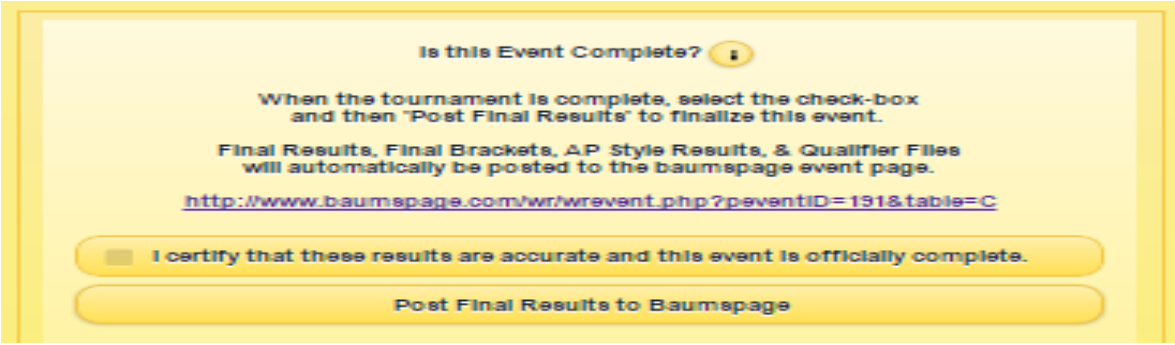
10. Use the **Team Scores** module to adjust team points as needed.
   a. Select **Edit/Adjust a Team Score** to adjust the score and record a **Note**.
   b. Click **Save Offsets** to record the change.

11. Use **Generate Results** to select and generate whatever reports are needed. (See sample next page>)

a. Use **Select All** and **Save List Order** to generate complete results.
b. Click **Select None** and use the **check boxes** to select only the rounds you want to print.
c. Use **AP (Newspaper) Style** for the press. The file is formatted in paragraph format.
d. During the finals use **Display Placers** to generate a list for the announcer or whomever is helping with awards
   1) Generate a partial list early so the awards can be presented as soon as possible after the last match
   2) After the last match, generate the complete list…
e. For tournament that recognize **Most Pins** or **Quick Pin Awards**, use **Find/Count Pins**.
f. For whatever options are selected, the data will be displayed in the white space at the bottom.
   1) Use **Printable (new tab)** to print from a clean screen in a new window.
g. Click **Save to file** to generate an HTML file for posting.
h. Use the **Post Results to Baumspage** button to post the results to the server.
   1) *You must have a live connection and be logged-in to your baumspage account.
   2) For posting results to the web, it is suggested that you post complete results with **Team Scores** at the top and not show the **Points Earned**. **Use Show Team Scores: Above** and **Points Earned**: Off.
i. For **Sectional to District** or **District to State** transfer of qualifiers, select the number of advancers as requested by the district manager.
   1) If both tournaments are using the **Baumspage Wrestling Manager Application** the transfer will be automatic when you use the '**Is This Event Complete?'** option.
   2) For other programs, click the **Export File (TWT Format)** and attach the file to an e-mail to the district manager/computer designee.

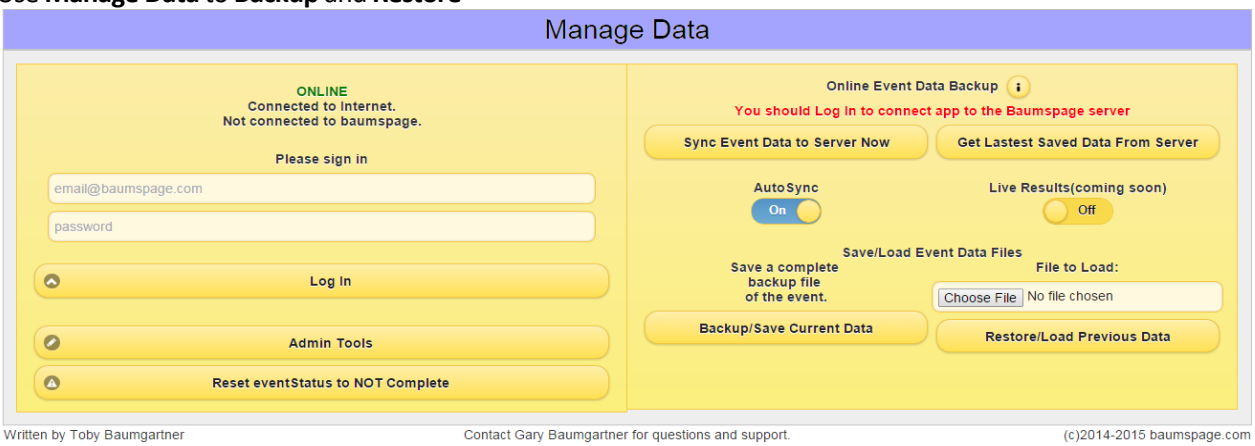


j. At the end of the tournament after everything is verified, use the '**Is This Event Complete?' o**ption.



1) The **Complete Brackets**, **Complete Individual Results**, **AP Style Results** (for the newspapers), a Complete **Backu**p of your tournament data, and the **Advancer File** (if appropriate) will be uploaded automatically.
2) ***You must have a live connection and be logged-in to your baumspage account!**

12. Use **Manage Data** to **Backup** and **Restore**



a. If you have internet access and are logged-in to your account on baumspage, the application will **Auto Sync to** the server and **upload a backup every 5 minutes**.
b. If you do not have an internet connection the application will run in the browser cache and will reload the current data whenever the application is started.
c. **Whether you have an internet connection or not, it is recommended that you make backups on a regular basis.**
d. Click **Backup/Save Current Data**
   1) Google Chrome will generate an arrow and display the file name in the lower left of the screen.
   2) The backup will be named incrementally with a (1), (2), (3), etc. in the filename.
e. To **restore** from an earlier backup, click on **Choose File** and browse to your download folder.
   1) Select the file and click **Restore/Load Previous Data.**
   2) Click **OK** on the **Overwrite Event Data** pop-up warning.

Mobile Wrestling Manager Application

Written by: Toby Baumgartner

This application is dedicated to my father, Gary L. Baumgartner, the founder of baumspage.com and one of the first persons to *ever* write a computer program to manage wrestling tournaments. As a child of about 8-9 years old, I would "help" him by running the computer at wrestling tournaments. This was in the early 1980's, a time when personal computers were new and for many coaches, this was the first computer they ever saw. As a teenager, I made an allowance by running tournaments myself. Much of his knowledge and some of the same core logic that he developed 40+ years ago have found their way into this application.

(C) 2014-2022 baumspage.com

Miscellaneous Information and Shortcut Keys

Information Keys

Click the Info Icons for Help

Information Keys

Click the Info Icons for Help

Result Shortcuts/Hot Keys

You may "swipe" the brackets (with your mouse or touchscreen) to the left or right to change weight classes.

You may also use the following keys [ ] to speed up data entry:

[→] Right Arrow = Next Weight Class
[←] Left Arrow = Prev Weight Class

For Results use:
[↑] Up Arrow = Top Athlete Won
[↓] Down Arrow = Bottom Athlete Won
[P] or [p] = Pin
[D] or [d] = Decision
[SpaceBar] or [Enter] to Save Results

Decisions may be entered as a 3 or 4 digit code, for example enter '128' for 12-8, '053' for 5-3, or '1712' for 17-12.

Modified Random Draw

What is Modified Random?

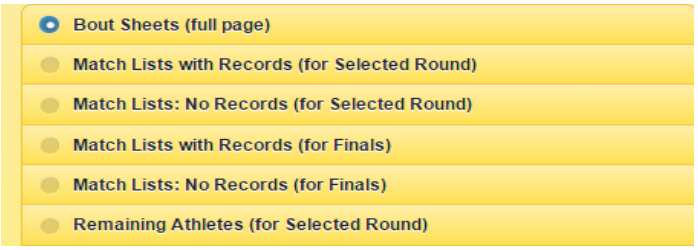
Modified random is used for a 10-man bracket in a 1-day tournament to ensure that no wrestler will have more than 5 matches in one day.

Byes are randomly placed so first round matches will be in either the 1st & 3rd or 2nd & 4th quarterbrackets.

Bout Sheet Info

Select a round and then generate printable match sheets. Note: Sheets will NOT be created for Bye macthes or any events where previous round data has not been entered.

Match Lists



Use **Match Lists** for the Announcer and Bout Board. **Remaining Athletes** for a check on 2nd-day weigh-ins.

Eligible Times – 45 Minutes

Eligible times will only be printed if sheets are generated within the 45 minutes between matches.

If printing early or for the next day turn the 'Show' slider to 'Off'.

Upload Final Results

This uploads all final results & brackets to the baumspage server. You should only use this feature once (at the end the event) to finalize the data and app.