Baumspage Mobile Wrestling Manager Application
Demo Flowchart
November 20, 2022

Baumspage HS Sample

Baumspage Arena, Baumspage, OH

March 13, 2016

⭐ **Wrestling Manager Manual**   **Wrestling Manager Quick-Start Guide** ⭐

Event Setup
Seeding & Drawing
Bout Sheets & Match Lists
Matches & Scoring
Team Scores
Generate Results
Manage Data

Written by Toby Baumgartner

For questions and support contact:
Gary Baumgartner   gb@baumspage.com   513-594-6154
Terry Young   terry@baumspage.com   740-517-0195

(c)2014-2015 baumspage.com
v12.2.15

Although the application runs in most browsers, only **Google Chrome** is fully tested and supported. If you do not have **Google Chrome** installed, please download and install it from the **Google** web site: **https://www.google.com/chrome/**.

Please click the link to **Wrestling Manager Manual** download and print the manual. This **Demo Flowchart** will not cover all the details. Note: There are seven modules in the bracket tournament and six in the pool tournament. One-click on the module opens it "accordion style" and one-click closes it.

To facilitate testing, all weight classes in the **Pool Demo** and all but the last few in the **Bracket Demo** were drawn. To experiment with the seeding and drawing, load the **Bracket Demo** and finish the drawing.

1. Use the **Seeding & Drawing** module to draw the brackets.
    a. See manual for details.
    b. **Click to select** the wrestlers to be seeded on the left | **Drag** them into the correct order on the right | click **Submit Seeds and Draw** | review the draw and click **OK/Save** | **Repeat** for all weight classes.
        1) If there are extra wrestlers in the weight class, you may need to **Swap Two Lines** to separate them their teammates or balance the pools. Extras should be distributed similar to byes.
        2) Click **Swap Two Wrestlers**, then the line of the first one, and finally the line of the second one.
        3) When finished click **End Swapping** and **OK /Save**. Repeat for all weight classes.
    c. The **Modified Random Draw** will be used for **1-Day Tournaments with 10 wrestlers in the weight class**! ***See **Modified Random** explanation on Page 8.
    d. When you finish the drawing, the **Matches & Scoring m**odule will load automatically
2. On the **Matches & Scoring** module, select the options as desired.
    a. Use **Advance Byes** or **Advance All Byes** if you want to advance the byes and are printing after weigh-ins.

b. Use **Print This Bracket** or **Print Full Bracket Set** as desired.
    1) <mark>You must enable pop-ups to print brackets!</mark>
    2) <mark>Click **Print Full Bracket Set**. If the preview screen does not load, you will see a **Pop-Up Blocker Warning** at the upper right - just below the address bar</mark>
    3) <mark>Select the radio button for **enable pop-ups on www.baumspage.com**.</mark>
    4) You only have to do this one time on each computer that is using **Google Chrome**.
  c. Click on **Bout Sheets** to generate and print **Match Lists** and **Bout Sheets**.
3. Use the **Matches & Scoring** module to enter results enter results.   <mark>The mode must be set to **Scoring**.</mark>
  a. Click on the box and select the winner.   *See **Result Shortcuts/Hot Keys** info on Page 8 of the manual.
  b. Select win type by either clicking on the appropriate type. For a pin use **"P"** or decision use **"D"** as a hotkey.
  c. Enter the score or pin time.
    1)   For pin times, you can enter **3 digits with no colon** as a separator. ***Ex: 316** will be saved as **3:16**
    2)   For decisions, you can enter **3 or 4 digits** as the first score. The computer will separate as entered with the **first two digits** for the first score and either the **next one or two digits** for the second score.
         Examples: 146 will be saved as **14-6**, **2112** will be saved as **21-12**, and **075** will be saved as **7-5.**
    3)   For **Overtime** click on the check box and select type**.**
  d. To save, click on **Save [sp]** or use **[Spacebar]** or **[Enter] a**s the hot key.
  e. To correct a result, just re-enter the correct winner and score or time.
4. Use the **Team Scores** module to adjust team points as needed.
  a.   Select **Edit/Adjust a Team Score** to adjust the score and record a **Note**.
  b.   Click **Save Offsets** to record the change.
5. Use **Generate Results** to select and generate whatever reports are needed. (See sample next page>)
  a.   Use **Select All** and **Save List Order** to generate complete results.
  b.   Click **Select None** and use the **check boxes** to select only the rounds you want to print.
  c.   Use **AP (Newspaper) Style** for the press. The file is formatted in paragraph format.
  d.   During the finals use **Display Placers** to generate a list for the announcer or whoever is helping with awards
    1)   Generate a partial list early so the awards can be presented as soon as possible after the last match
  f.   After the last match, generate the complete list.
  e.   For tournaments that recognize **Most Pins** or **Quick Pin Awards**, use **Find/Count Pins**.
  f.   For whatever options are selected, the data will be displayed in the white space at the bottom.
    1)   Use **Printable (new tab)** to print from a clean screen in a new window.
  g.   Click **Save to file** to generate an HTML file for posting.
  h.   Use the **Post Results to Baumspage** button to post the results to the server.
    1)   *You must have a live connection and be logged in to your baumspage account.
    2)   For posting results to the web, it is suggested that you post complete results with **Team Scores** at the top and not show the **Points Earned**. **Use Show Team Scores: Above** and **Points Earned**: Off.
  i.   For **Sectional to District** or **District to State** transfer of qualifiers, select the number of advancers as requested by the district manager.
    1)   If both tournaments are using the **Baumspage Wrestling Manager Application** the transfer will be automatic when you use the '**Is This Event Complete?'** option.
    2)   For other programs, click the **Export File (TWT Format)** and attach the file to an e-mail to the district manager/computer designee.
  j.   At the end of the tournament after everything is verified, use the '**Is This Event Complete?' o**ption.
    1)   The **Complete Brackets**, **Complete Individual Results**, **AP Style Results** (for the newspapers), a Complete **Backu**p of your tournament data, and the **Advancer File** (if appropriate) will be uploaded automatically.
    2)   <mark>***You must have a live connection and be logged-in to your baumspage account!**</mark>
7. Use **Manage Data** to **Backup** and **Restore**
  a.   If you have internet access and are logged-in to your account on baumspage, the application will **Auto Sync** to the server and **upload a backup every 5 minutes**.
  b.   If you do not have an internet connection the application will run in the browser cache and will reload the current data whenever the application is started.

- c. <mark>Whether you have an internet connection or not, it is recommended that you make backups on a regular basis.</mark>
- d. Click **Backup/Save Current Data**
    - i. Google Chrome will generate an arrow and display the file name in the lower left of the screen.
    - ii. The backup will be named incrementally with a (1), (2), (3), etc. in the filename.
- e. To **restore** from an earlier backup, click on **Choose File** and browse to your download folder.
    - i. Select the file and click **Restore/Load Previous Data.**
    - ii. Click **OK** on the **Overwrite Event Data** pop-up warning.

8. After entering and generating enough results to become comfortable that the application click on and experiment with the **Event Setup** module.
    - a. The **Event Setup** module is usually the first module you will use but it's covered last in this flowchart to make sure the other details are tested with the sample brackets or pools.
    - b. You can't really mess anything up, since you can always download and start the **Demo Tournament** again.
    - c. Click on the **Event Setup** module to generate and print the files needed for check-in.
        - i. Print the **Entry Grid** an**d Roster List.** Note: Extra wrestlers will not be included on those lists until they have been assigned to an extra team.
        - ii. If extra wrestlers are allowed use either the **Check-in/Corrections Sheets** or **Weigh-in (by Teams)** for check-in.
        - iii. If weighing in by weight class, use the **Check-in/Corrections Sheets** to make corrections in the computer.
            - 1) Right before weigh-ins begin, print the **Weigh-in (by Weight Class)** sheets.
    - 4. Use **Event Setup | Edit Teams/Rosters** to correct names and weight classes.
        - i. <mark>To experiment with extra wrestlers, use the **Demo Pool Tournament**.</mark>
        - ii. Select the team and make corrections as needed.
        - iii. If there are extra wrestlers permitted in the tournament, they will be listed with their team on the check-in or weigh-in sheets as **UNA-Wrestler Name.**
        - iv. Select the team in the dropdown and edit as needed. Click **Clear** to remove the varsity wrestler and **Rmv** to remove the extra wrestler. Click **Save Roster Changes**. Repeat for other teams.

Thanks for experimenting with the **Baumspage Mobile Wrestling Manager Application**. We strive to make everything as intuitive and user-friendly as possible. If you have questions or suggestions, please make notes, and feel free to contact us.

If interested in using the **Baumspage Mobile Wrestling Manager Application** for your tournament, we can set up the online entry template and add the tournament to the database in just a few minutes.

 For questions and additional information, please contact:

Gary Baumgartner gb@baumspage.com Cell: 513-594-6145
Terry Young terry@baumspage.com 740-517-0195